

PBGC - August 2017

August 12, 2017

All Shooters

	Match Score	--Penalties-- PD NT PE FN	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	
CDP - Sharpshooter									
1 King, Bryan	A50366	156.07	9 3 1 0	55.18 (3)	17.72(1)	17.61 (1)	27.55(0)	16.44 (4)	21.57(0)
2 Morgan, Larry	A05052	168.63	4 1 1 0	41.16 (1)	19.90(2)	25.14(0)	26.88(0)	23.71(0)	31.84(1)
ESP - Sharpshooter									
1 Davis, Paul	A08298	115.60	7 0 1 0	29.73 (2)	20.01 (4)	13.86(1)	18.44(0)	16.73(0)	16.83(0)
2 Holland, Mike	A02644	132.83	6 0 0 0	29.52 (1)	16.63(1)	14.22(0)	38.35(0)	15.59(3)	18.52(1)
ESP - Unclassified									
1 King, Nancy	XXX	454.37	109 2 3 3	97.19 (26)	59.97 (29)	52.83(12)	120.79(4)	56.81 (20)	66.78(18)
SSP - Master									
1 Walls, Michael	A25186	93.12	13 1 0 0	28.20 (2)	16.35 (7)	10.52(0)	12.30(0)	12.57(3)	13.18(1)
2 Monk, Mike	A25838	96.47	4 0 0 0	26.60(1)	12.53(1)	11.75(0)	13.44(0)	15.00(2)	17.15(0)
SSP - Marksman									
1 Begin, Phil	A648006	183.06	14 0 1 0	54.96 (5)	24.09(1)	32.96(5)	31.57(2)	18.82(0)	20.66(1)
SSP - Novice									
1 Whitaker, Roy	XXX	220.05	33 0 5 0	60.79 (14)	21.20(3)	27.47(2)	43.85(5)	34.89(9)	31.85(0)
SSP - Unclassified									
1 Monk, Ed	XXX	96.12	0 0 0 0	27.84 (0)	12.02(0)	13.95(0)	15.81(0)	12.78(0)	13.72(0)
2 Walz, Les	XXX	212.13	44 1 0 1	56.72 (11)	22.56(6)	24.02(5)	37.52(3)	36.80(19)	34.51(0)
3 Walz, Rick	XXX	253.06	51 2 2 1	67.09 (11)	52.10(23)	29.61 (2)	34.94(1)	30.42(7)	38.90(7)
4 Walz, Jacob	XXX	310.00	51 0 0 1	80.19 (20)	28.17 (5)	37.96(6)	67.75(2)	40.21 (12)	55.72(6)
CCP - Unclassified									
1 Reed, James	XXX	201.69	33 1 0 0	44.96 (7)	21.75(4)	28.49(5)	48.40(7)	19.08(3)	39.01(7)
2 Reed, Rodney	XXX	291.06	59 1 2 1	74.26 (27)	37.62(6)	32.34(6)	66.56(6)	33.77(10)	46.51(4)

PBGC - August 2017

August 12, 2017

All Shooters

Match Score	--Penalties--				Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6
	PD	NT	PE	FN						

Key to Penalties:

PD = Target Points Down. Each point down adds 1 second to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.