

Stage #1

Divisions: All

Time: 2 minutes

Round Count: 8

	Target	Distance (yd)	Size (in)	MOA	MILS
Option 1-	Know Your Limits	42	2.00	4.5	1.32
		42	1.75	4.0	1.16
		42	1.50	3.4	0.99
		42	1.25	2.8	0.83
		42	1.00	2.3	0.66
		42	0.75	1.7	0.50
		42	0.50	1.1	0.33
		42	0.25	0.6	0.17

Restrictions:

Bipods, bags, foam blocks are allowed. Adjustable front rests are not allowed.

Dialing elevation, windage and parallax is allowed on the clock.

Points:

1 pont per impact. If shooter times out, shots not taken will be scored as misses.

Start Position:

Standing, rifle at the highready with all gear in hand, mag in, action open.

Description:

On the start signal, engage the targets with one shot each, in the following order and manner:

From the prone position, large to small, do not advance until impact is made at larger target.

Adaptive Recommendation:

For older/less mobile or where otherwise necessary, shooter may shoot from bench/table in seated position.



Stage #2

Divisions: All

Time: 2 minutes

Round Count: 10

	Target	Distance (yd)	Size (in)	MOA	MILS
Option 1-	Gong	28	0.75	2.6	0.74
	Gong	28	1.00	3.4	0.99
	Gong	28	1.50	5.1	1.49
	Gong	63	2.00	3.0	0.88
	Gong	63	4.00	6.1	1.76

Restrictions:

Shooter may choose which positions from which to engage targets, one along outside steps and one from the interior cut-outs.

Dialing elevation, windage and parallax is allowed on the clock.

Points:

1 point per impact. If shooter times out, shots not taken will be scored as misses.

Start Position:

Standing, rifle at the highready with all gear in hand, mag in, action open.

Description:

On the start signal, engage the targets with one shot each, in the following order and manner:

From the chosen outside step position position, engage each target with one shot each, large to small, near to far.

Next, from the chosen inside cut-out position, engage each target with one shot each, large to small, near to far.

Adaptive Recommendation:



Stage #3

Divisions: Open Sights

Time: 2 minutes

Round Count: 10

	Target	Distance (yd)	Size (in)	MOA	MILS
Option 1-	Squirrel	57	6.00	10.1	2.92
	Groundhog	72	6.50	8.6	2.51

Restrictions:

Bipods, bags, foam blocks are allowed. Adjustable front rests are not allowed.

Points:

1 pont per impact. If shooter times out, shots not taken will be scored as misses.

Start Position:

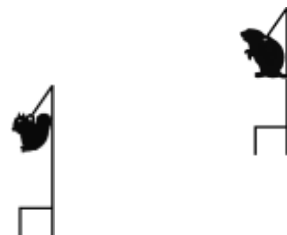
Seated, rifle and gear in position, mag in, action open.

Description:

On the start signal, engage the targets with five shots each, in the following order and manner:

Near to far.

Adaptive Recommendation:



Stage #4

Divisions: All

Time: 2 minutes

Round Count: 10

	Target	Distance (yd)	Size (in)	MOA	MILS
Option 1-	Bobcat (Vitals)	53	2.00	3.6	1.05
	Rabbit	67	4.25	6.1	1.76

Restrictions:

Dialing elevation, windage and parralax is allowed on the clock.

Points:

1 pont per impact. If shooter times out, shots not taken will be scored as misses.

Start Position:

Standing, rifle at the highready with all gear in hand, mag in, action open.

Description:

On the start signal, from the first chosen (higher)step position, engage each target with three shots each, near to far.

From the second chosen (lower) step position, engage each target with two shots each, near to far.

Adaptive Recommendation:



Stage #5

Divisions: Base

Time: 2 minutes

Round Count: 10

	Target	Distance (yd)	Size (in)	MOA	MILS
Option 1-	Pigeon	95	2.25	2.3	0.66
	Prairie Dog	125	4.75	3.6	1.06

Restrictions:

Bipods, bags, foam blocks are allowed. Adjustable front rests are not allowed.
Dialing elevation, windage and parallax is allowed on the clock.

Points:

1 point per impact. If shooter times out, shots not taken will be scored as misses.

Start Position:

Seated, rifle and gear in position, mag in, action open.

Description:

On the start signal, engage the targets with five shots each, in the following order and manner:
Near to far.

Adaptive Recommendation:



Stage #6

Divisions: All

Time: 2 minutes

Round Count: 10

	Target	Distance (yd)	Size (in)	MOA	MILS
Option 1-	Coyote (Vitals)	59	3.75	6.1	1.77
	Groundhog	74	6.50	8.4	2.44

Restrictions:

Dialing elevation, windage and parralax is allowed on the clock.

Bipods, bags, foam blocks are allowed. Adjustable front rests are not allowed.

Points:

1 pont per impact. If shooter times out, shots not taken will be scored as misses.

Start Position:

Standing, rifle at the highready with all gear in hand, mag in, action open.

Description:

On the start signal, engage the targets with five shots each, in the following order and manner:

Near to far.

Adaptive Recommendation:



Stage #7

Divisions: Open

Time: 2 minutes

Round Count: 10

	Target	Distance (yd)	Size (in)	MOA	MILS
Option 1-	Gong	92	2.00	2.1	0.60
	Gong	168	4.00	2.3	0.66

Restrictions:

Dialing elevation, windage and parralax is allowed on the clock.

Bipods, bags, foam blocks are allowed. Adjustable front rests are not allowed.

Points:

1 pont per impact. If shooter times out, shots not taken will be scored as misses.

Start Position:

Seated, rifle and gear in position, mag in, action open.

Description:

On the start signal, engage the targets with five shots each, in the following order and manner:

Near to far.

Adaptive Recommendation:

